Apple II

The Wreck of the B.S.M. Pandora

Published by Special Delivery Software and SPI

The Wreck of the B.S.M. Pandora

In deep space, crew members race against time to restart their damaged biological survey ship and recapture dangerous alien creatures in this fascinating microcomputer science fiction adventure game for one to seven players.

Emergency in deep space:

Returning to base after a long mission of gathering exotic and dangerous specimens from the frontiers of human exploration, the B.S.M. Pandora is badly damaged by a freak accident. You are one of the crew members abruptly awoken from the suspended animation of cold sleep. You face a heart pounding race against time to repair the Pandora before it shuts down under irrevocable computer control. You and your fellow crew members cooperate to solve the desperate damage control problem while simultaneously warding off the attacks of alien creatures now loose inside the corridors and pods of the Pandora.

The Wreck of the B.S.M. Pandora is an original computer application of the science fiction adventure game of the same name originally appearing in SPI's science/fantasy publication **Ares.** The game is an exciting, high pressure problem-solving simulation. One to seven players may participate. The game makes full use of the graphics capability of the APPLE II™ on a black and white monitor or television—but it is not merely an arcade style game of reflexes and luck. Each time you play Wreck of the B.S.M. Pandora the layout of the ship is different, the values of the crew members change, and the number and ferocity of the monsters vary. Equipment, weapons, tools and robots in different states of repair lie scattered about the multi-level ship for you to find and use. The game is almost infinitely variable and you'll find yourself coming back to the challenge of Wreck of the B.S.M. Pandora time after time.

System Configuration

To use the Wreck of the B.S.M. Pandora, you will need the following system:

- Apple II Plus with 48K
- Apple II Disk Drive with controller

20525 Mariani Drive
Cupertino, California 95014
(408) 996-1010
TLX 171-576

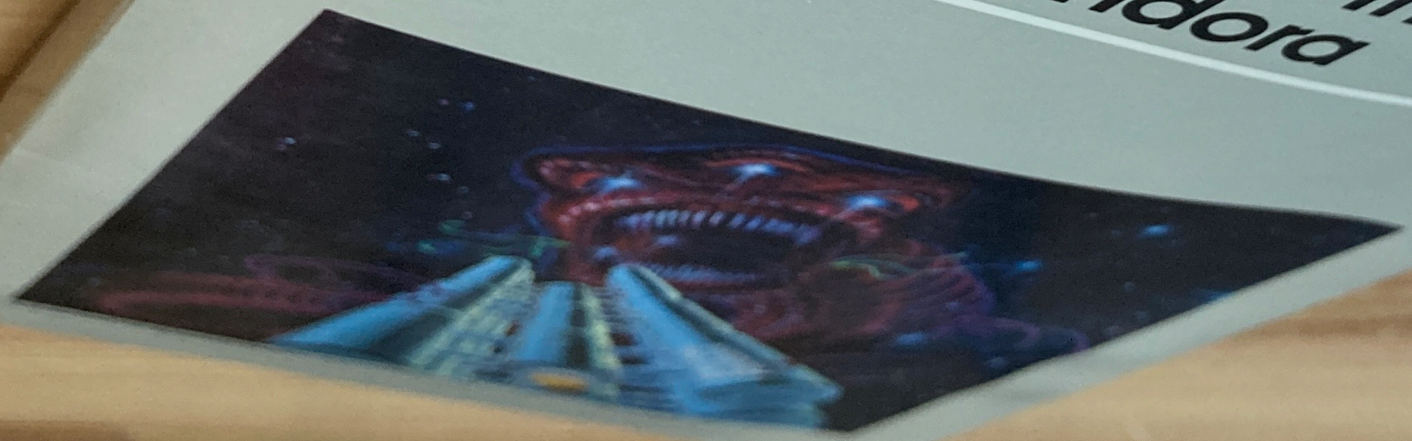
C2H0010

914-0044-A

Shipwreck at the
New Pandora
BNS-714
PANDORA
Fast and Speedy Delivery Software and SPI

Apple II

The Wreck of the B.S.M. Pandora



The Wreck of the B.S.M. Pandora

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Emergency in deep space:

Returning to base after a long mission of gathering exotic and dangerous specimens from the frontiers of human exploration, the B.S.M. Pandora is boarded by a freak accident. You are one of the crew members who have been awoken from the suspended animation of cold sleep. You find yourself pounding race against time to repair the Pandora's damaged systems before irrevocable computer control. You and your fellow crewmembers must work to solve the desperate damage control problem while simultaneously warding off the attacks of alien creatures now loose inside the ship.

The Wreck of the B.S.M. Pandora is an original computer adventure of the science fiction variety. Unlike other adventure games, the Wreck of the Pandora in SPI's science fiction adventure game series, the game includes full-color, pressure-sensitive, laminated playing pieces, and a special game board. Time is of the essence in this game, and while the rules are easy to learn, the game board and playing pieces are designed to withstand the rigors of repeated play.

Minimum Configuration:

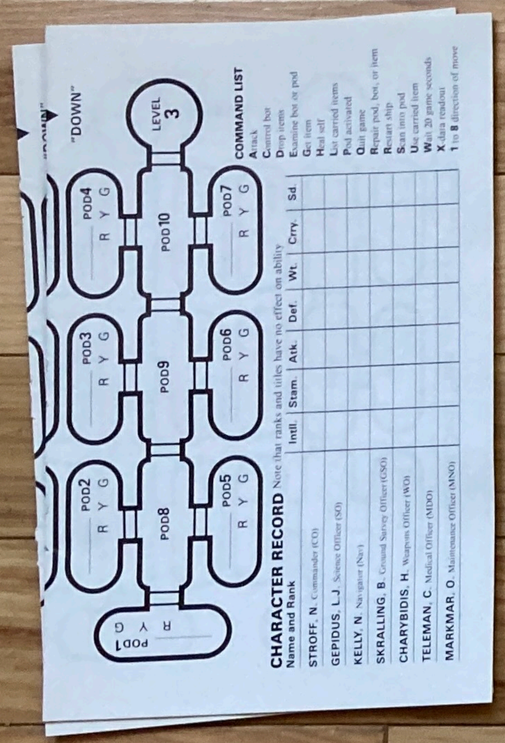
[illegible]

Apple version requires:

[illegible]

SPI

System Configuration
apple computer
20525 Mariani Drive
Cupertino, California 95014
(408) 996-1010
TLX 171-576
C2H0010
914-0044-A



Apple //

The Wreck of the B.S.M. Pandora

Packing List

This package contains the following items:

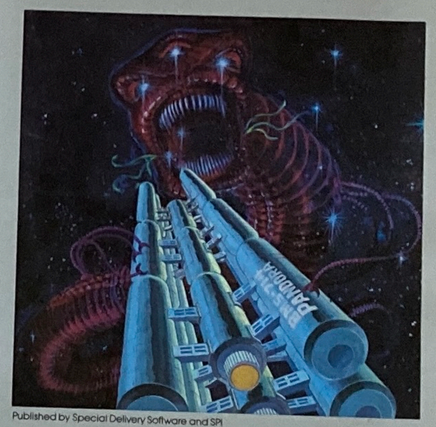
Item	Quantity	Part Number	Description
1	1	680-0155	Disk: Wreck of the B.S.M. Pandora, Master
2	1	680-0156	Disk: Wreck of the B.S.M. Pandora, Backup
3	1	030-0385	Manual: Wreck of the B.S.M. Pandora
4	1	030-0136	User Input Report Form
5	1	030-0156	Software License Agreement

In case of questions, contact the dealer from whom you purchased this product.

030-0540-A 9882

Apple II

The Wreck of the B.S.M. Pandora



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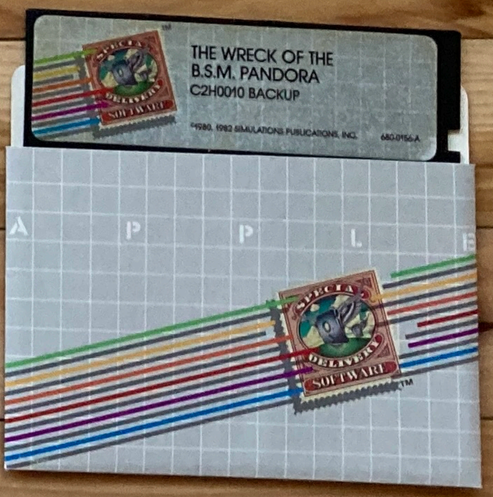


APPLE USER INPUT REPORT for the Apple II and the Apple II Plus

Apple Software Support
Apple Computer Inc.
10260 Bandley Drive
Cupertino, CA 95014

DATE
CONTROL # 574079

INTERNAL USE ONLY Received Response Sent

Apple Owner

Name:
Company:
Address:
City/State/Zip
Home Phone ( )
Work Phone ( )

Apple Dealer

Person to Contact:
Store Name:
Address:
City/State/Zip
Phone: ( )
Service Center #

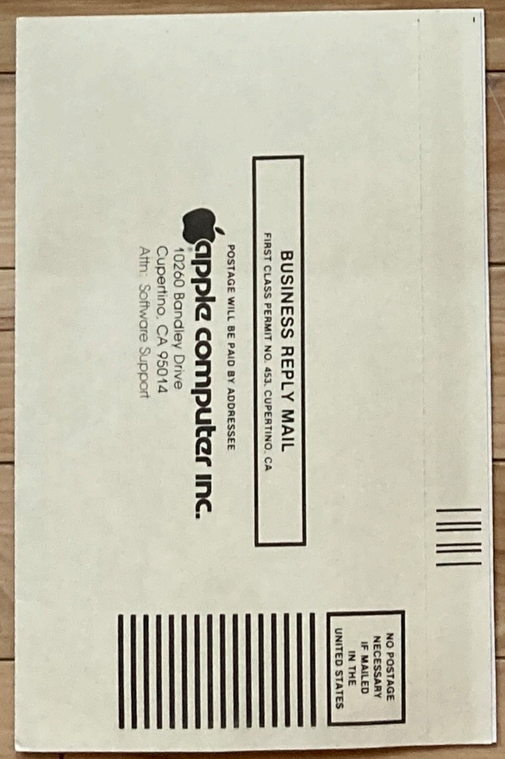
This is a ☐ report of a problem with an Apple product.
☐ suggestion for changing or improving an Apple product.

Describe your Apple hardware set-up:

☐ Apple II Serial No. (appears on bottom side of Apple) Memory Size ☐ 16K ☐ 48K

☐ Apple II Plus ☐ 32K ☐ Other

List any Cards plugged into the slots inside the Apple (e.g. Disk Controller Cards, Language Card) and the



THE WRECK OF THE
B.S.M. PANDORA
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680-0155-A
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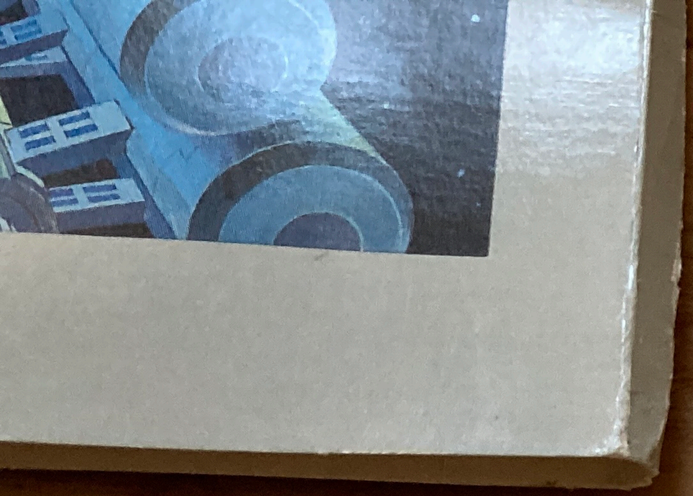

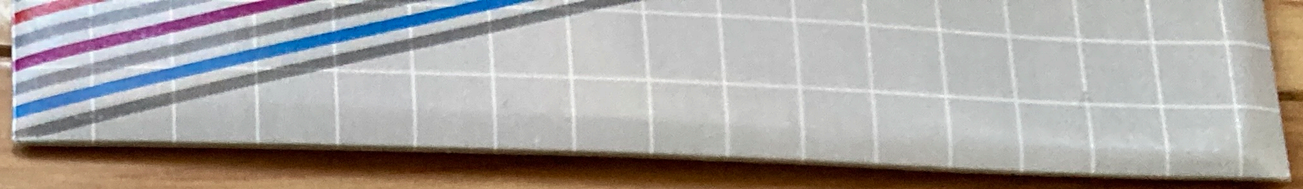

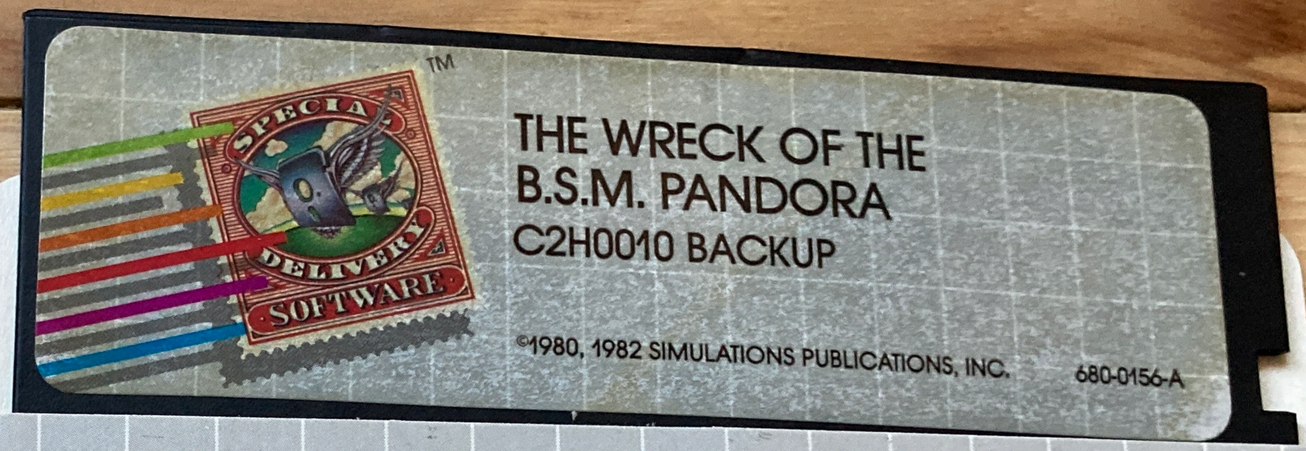
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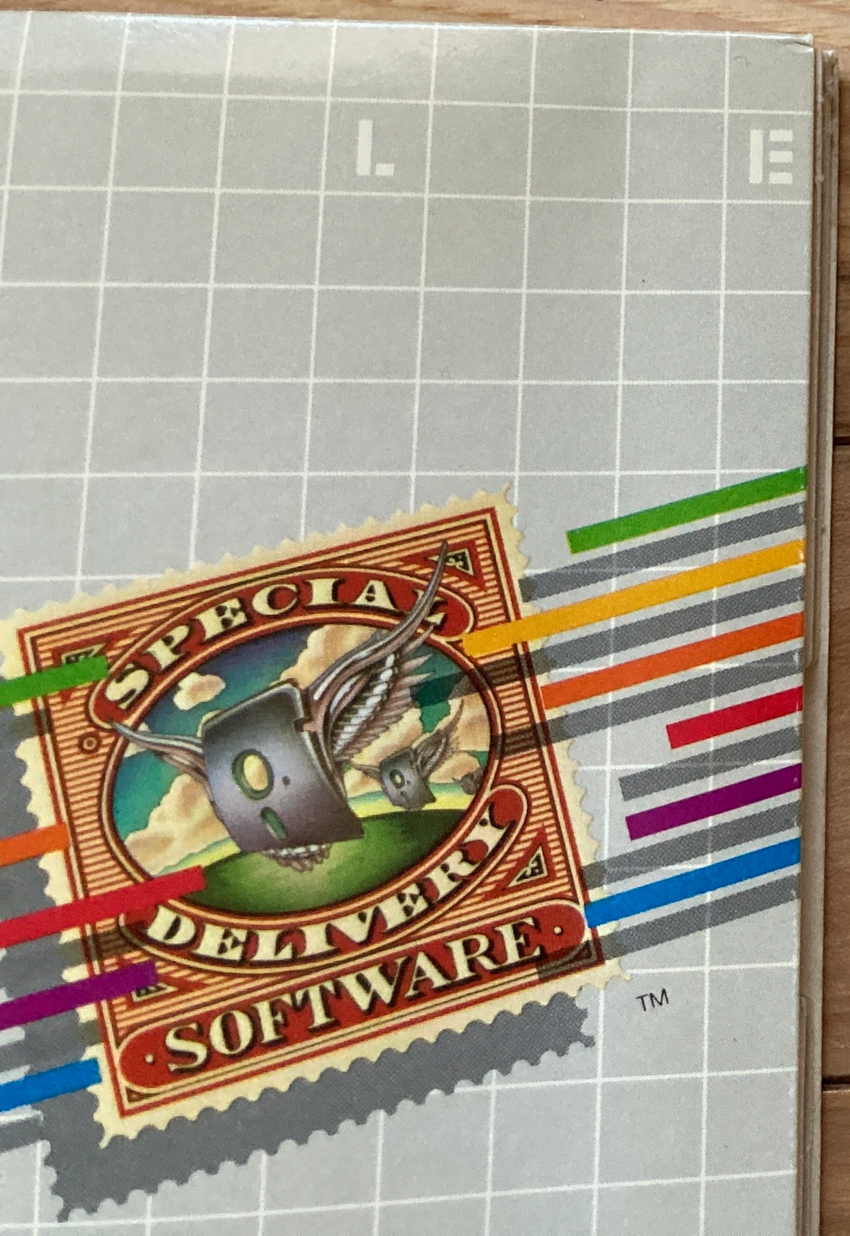
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A P P L

Drop items
Examine bot or pod
Get item
Heal self
List carried items
Pod activated
Quit game
Repair pod, bot, or item
Restart ship
Scan into pod
Use carried item
Wait 20 game seconds
X-data readout
1 to 8 direction of move

	Del.	Wt.	Crry.	Sd.
KELLY, N. Navigator (Nav)				
SKRALLING, B. Ground Survey Officer (GSO)				
CHARYBIDIS, H. Weapons Officer (WO)				
TELEMAN, C. Medical Officer (MDO)				
MARKMAR, O. Maintenance Officer (MNO)				

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5	1	030-0156	Software License Agreement

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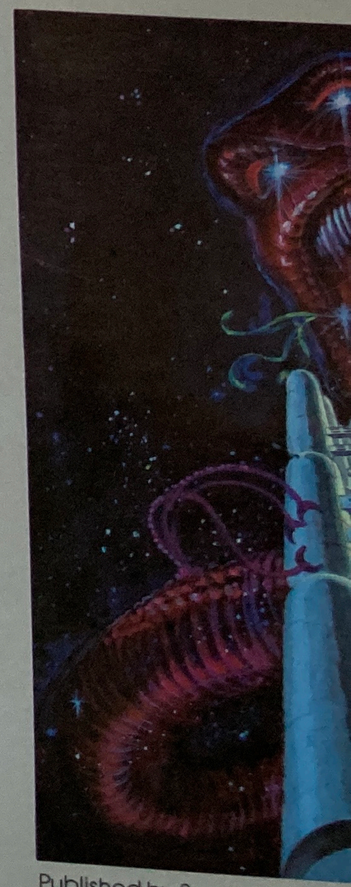
Apple II

The Wreck
B.S.M. Par



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I have read and understand the APPLE Software License Agreement and agree to abide by its terms.

Customer's Signature

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DATE EXECUTED _____ CITY/STATE _____ ZIP _____

PRODUCT/PART NAME _____

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APPLE

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3) Fold on perforation indicated above.
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APPLE USER INPUT REPORT

for the Apple II and the Apple II Plus

Apple Software Support
Apple Computer Inc.
10260 Bandley Drive
Cupertino, CA 95014

DATE _____

CONTROL # 574079

INTERNAL USE ONLY

Received _____

Response Sent _____

Disposition _____

Apple Owner

Name: _____

Company: _____

Address: _____

City/State/Zip: _____

Home Phone: ( ) _____

Work Phone: ( ) _____

Apple Dealer

Person to Contact: _____

Store Name: _____

Address: _____

City/State/Zip: _____

Phone: ( ) _____

Service Center # _____

This is a ☐ report of a problem with an Apple product.
☐ suggestion for changing or improving an Apple product.

Describe your Apple hardware set-up:

☐ *Apple II*

☐ *Apple II Plus*

Serial No. _____
(appears on bottom side of Apple)

Memory Size

☐ 16K ☐ 48K

☐ 32K ☐ Other _____

List any Cards plugged into the slots inside the Apple (e.g., Disk Controller Cards, Language Card) and the accessories (e.g., Disk II Drives) connected to them:

Slot 0* _____ Slot 4 _____

Slot 1 _____ Slot 5 _____

Slot 2 _____ Slot 6 _____

Slot 3 _____ Slot 7 _____

*Note: These are Slot Numbers, not Disk Drive numbers or Pascal Volume Numbers.

Type of Video Display used: _____

Any special P/ROMs: _____

Game I/O Devices (e.g., game paddles, light pen, joy stick): _____

Other: _____

Describe any modifications to the Apple hardware: _____

_____

_____

(over)

030-0136-00 (SHEET)
652-0153-00 (PAD)

apple computer inc.

WRECK OF THE PANDORA Deck Plan

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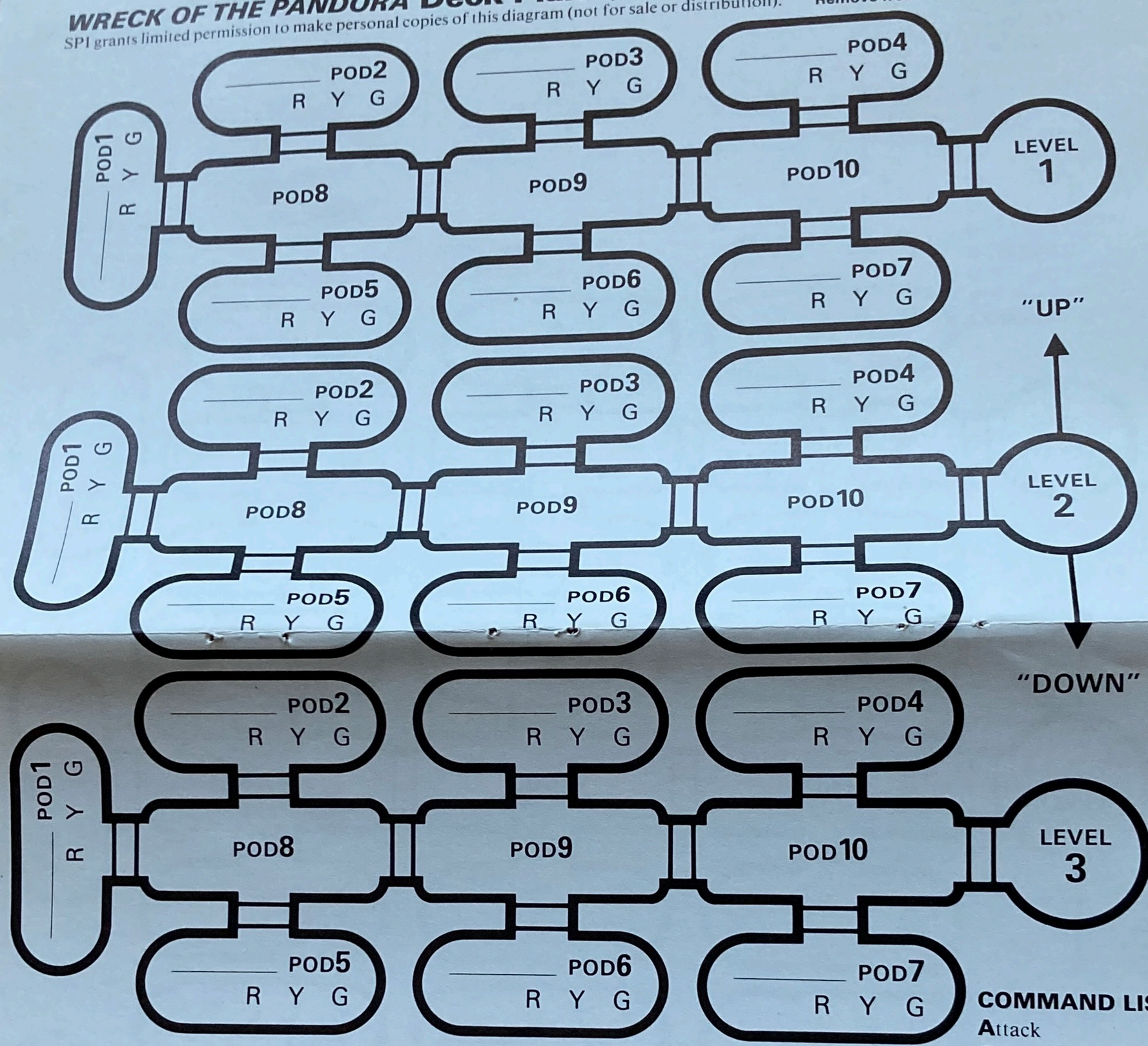

CHARACTER RECORD

Note that ranks and titles have no effect on ability

Name and Rank	Intll.	Stam.	Atk.	Def.	Wt.	Crry.	Sd.
STROFF, N. Commander (CO)							
GEPIDUS, L.J. Science Officer (SO)							
KELLY, N. Navigator (Nav)							
SKRALLING, B. Ground Survey Officer (GSO)							
CHARYBIDIS, H. Weapons Officer (WO)							
TELEMAN, C. Medical Officer (MDO)							
MARKMAR, O. Maintenance Officer (MNO)							

COMMAND LIST

Attack
Control bot
Drop items
Examine bot or pod
Get item
Heal self
List carried items
Pod activated
Quit game
Repair pod, bot, or item
Restart ship
Scan into pod
Use carried item
Wait 20 game seconds
X-data readout
1 to **8** direction of move

WRECK OF THE PANDORA Deck Plan

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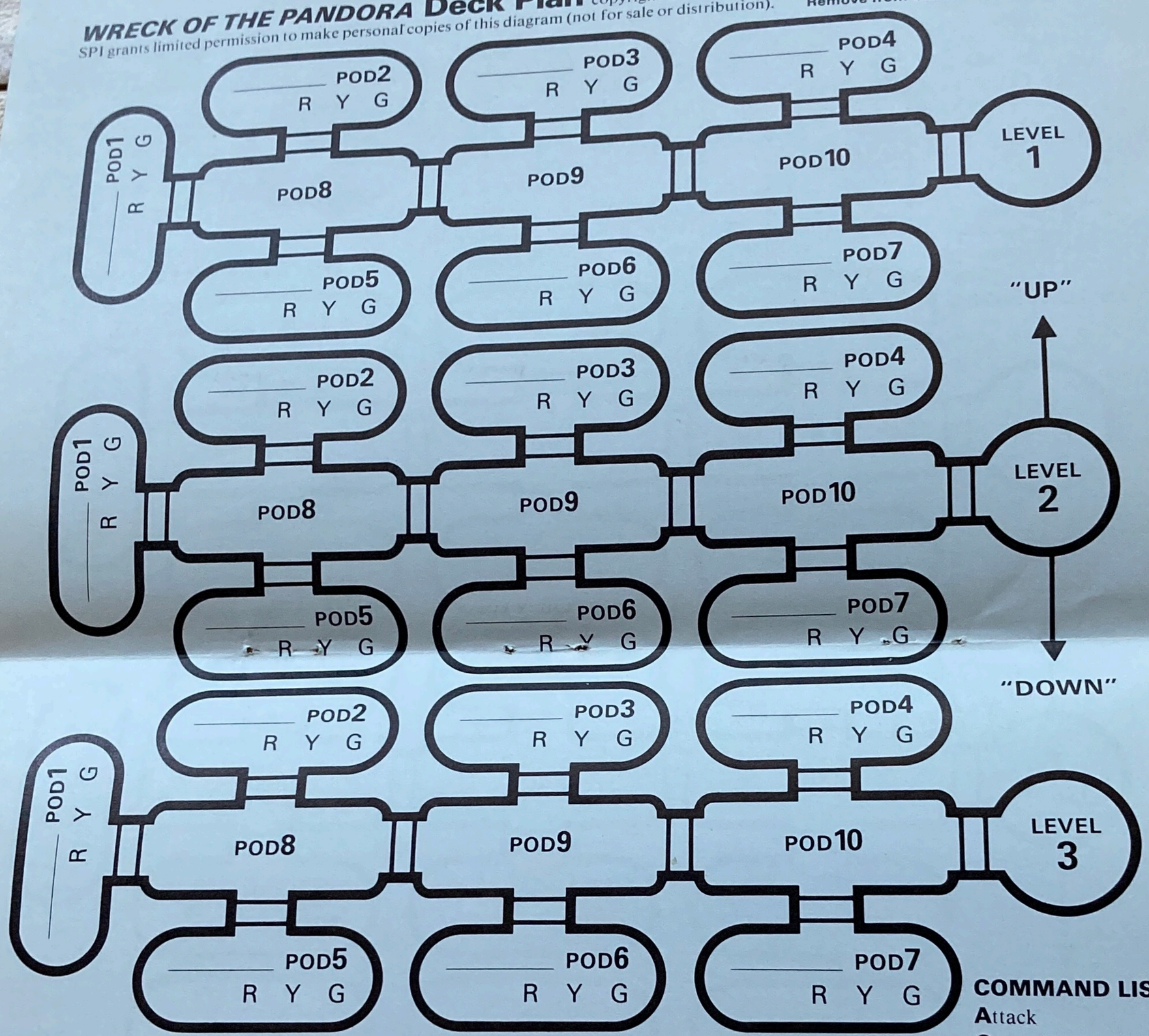

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THE WRECK OF THE B.S.M. PANDORA

C2H0010 MASTER

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apple computer inc.

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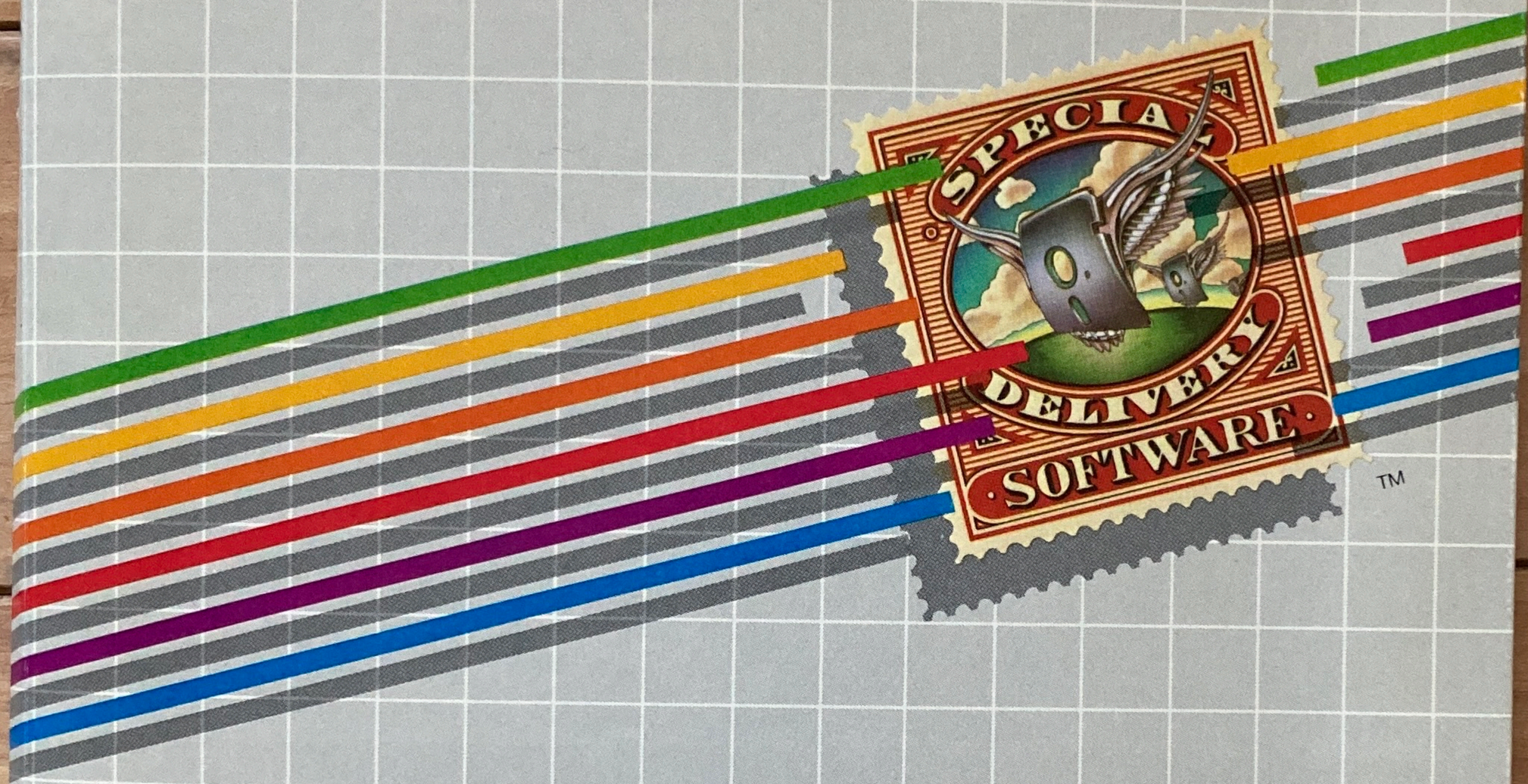
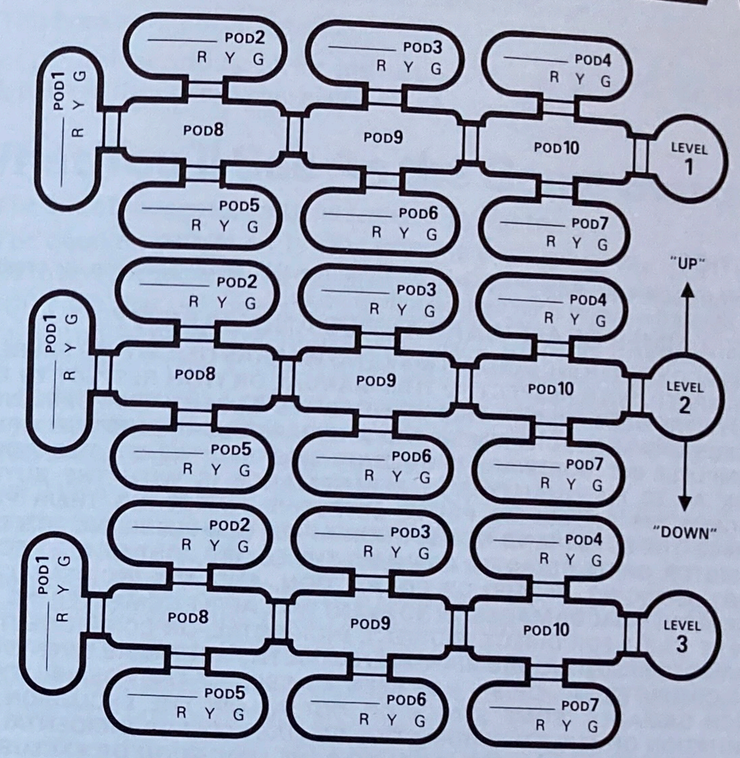


TM

THE WRECK OF THE B.S.M. PANDORA



A Science Fiction Adventure Game
from

SPI

The Adventure Game Makers

Manufactured and Distributed by

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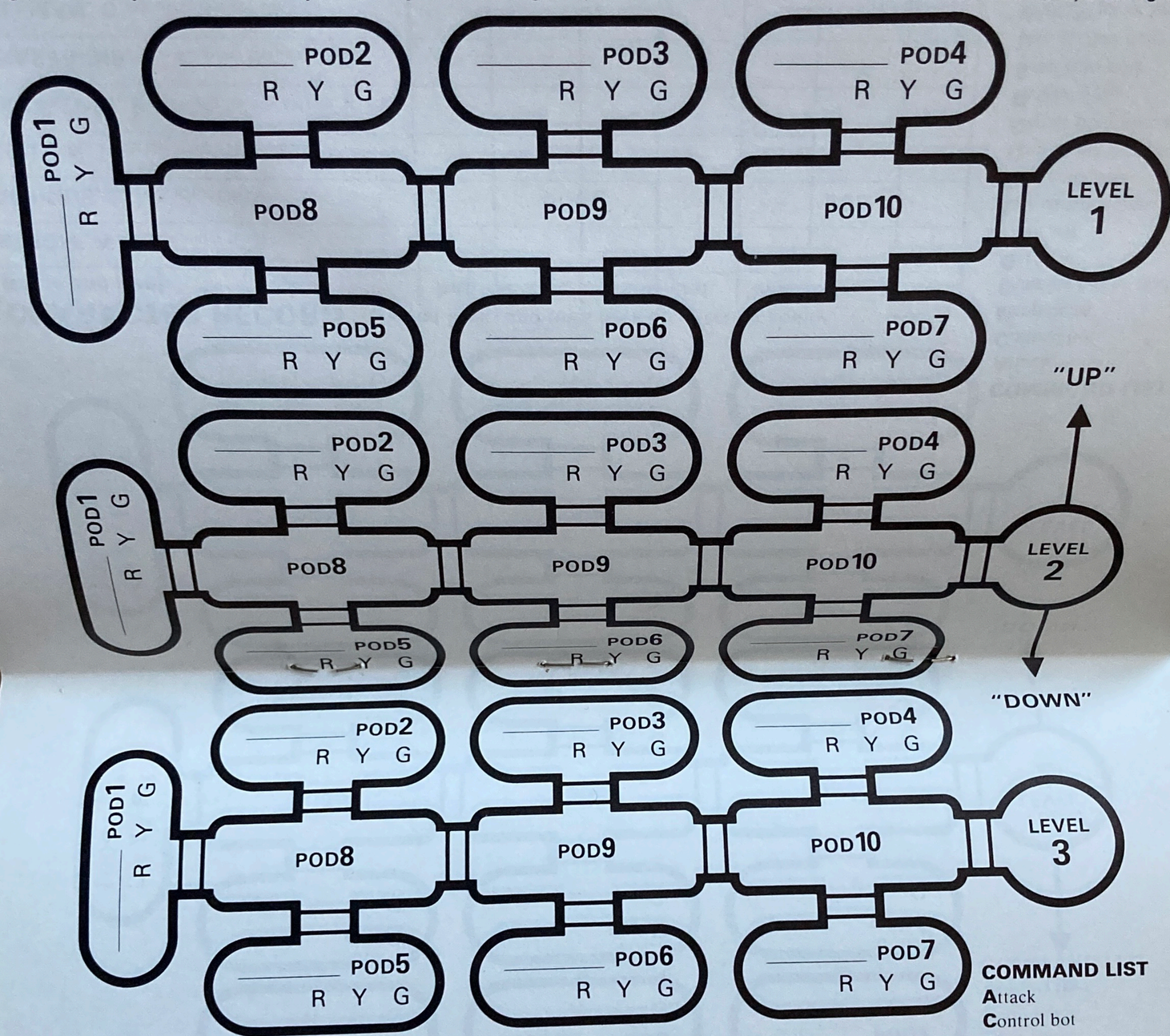

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Restart ship
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Use carried item
Wait 20 game seconds
X-data readout
1 to **8** direction of move

Published by Special Delivery Software and SPI

Wreck of the BSM Pandora Creative Credits

CREATIVE DIRECTION, GRAPHICS AND DOCUMENTATION:
Redmond Simonsen

SOFTWARE DESIGN: **Stephen Abrams** (based upon the **SPI** manual game, *Wreck of the BSM Pandora,* designed by James F. Dunnigan with Redmond Simonsen and David J. Ritchie.)

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030-0382-A